A Testbed for Time-Slotted LoRa Communications

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Abstract—Industrial Internet of Things applications require wireless networking protocols that can achieve high reliability, high scalability, and allow node mobility. To this end, this demo presents a testbed for TS-LoRa; a time-slotted and collision-free protocol for LoRa-based networks for applications that require frequent and extremely reliable transmissions. The demo consists of a gateway system as well as several end-nodes that can join the network, synchronise with it, and autonomously get a unique frame slot to perform transmissions. In this demo, a general description of the system along with its processes is provided.

I. INTRODUCTION

TS-LoRa [1] has been proposed as a LoRa-based candidate to support Industrial Internet of Things (IIoT) applications. These applications require a guaranteed latency, a high packet delivery ratio, and a low power consumption. To achieve these requirements, TS-LoRa uses time-slotted and collision-free transmissions. It adopts a novel mechanism to send acknowledgements and achieve periodic synchronisation using a single downlink packet. It also relies on the traditional LoRaWAN architecture where each node can reach a gateway using a single hop.

Firstly, in contrast to other radio technologies in IIoT which rely on multi-hop deployments, LoRa can achieve a much longer range, thus, intermediate relays that increase the deployment cost are not required anymore. Apart from that, the extended coverage of LoRa increases the freedom of mobility within the network and eliminates the need of re-computing costly multi-hop routes. Secondly, LoRaWAN networks (the current open standard for LoRa devices) suffer from extensive collisions due to the Aloha-based MAC layer. This means that some typical IIoT requirements mentioned above cannot be guaranteed using LoRaWAN.

Using time-slotted LoRa communications as with TS-LoRa, the collisions can be eliminated, thus, high scalability and reliability can be achieved. However, this does not come without pitfalls. For example, LoRa transmissions in sub-GHz ISM bands are restricted to duty cycle regulations and it is not easy to organise the nodes in slots due to their often different LoRa radio characteristics [2]. TS-LoRa tackles most of these issues while exhibiting a better energy consumption than LoRaWAN for frequent packet transmission [1].

In this demo, a testbed for time-slotted LoRa transmissions is presented. This testbed implements TS-LoRa and shows insights of its functionalities.

II. LORa AND RADIO DUTY CYCLE RESTRICTIONS

LoRa is a proprietary spread spectrum modulation (SSM) and long range radio technology currently owned by Semtech [3]. LoRa’s main feature is that it can trade data rate with sensitivity and, thus, achieve a longer range at the expense of a lower data rate. To do so, it makes use of a radio parameter, called Spreading Factor (SF) which adjusts the spread in the SSM. Signals with higher SF values can be detected with significantly lower sensitivity resulting in link budgets of over 150dBm. However, the higher the SF, the lower the data rate. This means that for the same payload, a node needs to spend more energy as the SF increases because the transmission lasts longer. The user can also configure LoRa transmissions with a set of other parameters, such as the channel bandwidth, the coding rate, the preamble size, and the cyclic redundancy check which can also affect the transmission time. Some of these parameters are used to increase the error detection and correction levels of the transmissions. On the receiver side, the user can choose between single-channel and multi-channel gateways. In the first case, the receiver can listen to only one channel and SF at a time, while in the second case, up to 8 parallel transmissions can be decoded. Moreover, parallel transmissions performed on different SFs can be simultaneously decoded by a multi-channel gateway.

LoRa mainly uses license-free sub-GHz radio frequency bands (e.g., EU868, US915) that are restricted to radio duty cycle regulations. In Europe, ETSI has reserved a number of ISM frequency bands, where most of the bands have a 1% duty cycle limit and maximum 25mW (14dBm) Effective Isotropic Radiated Power (EIRP) for transmissions [4]. The duty cycle restriction imposes delays between successive transmissions which in turn limits the capabilities in scheduling transmissions and transmitting acknowledgements [2].

III. TS-LoRa

TS-LoRa exploits several parallel and repeated frames (one for each SF). The number of slots in the frame depends on the application requirements, the number of nodes, and the regional radio duty cycle rules. An additional slot is used at the end of each frame for synchronisation and acknowledgements (SACK slot). Guard times (empty time) are added in between slots to tolerate clock desynchronisations, and thus, to avoid overlaps between successive transmissions. Fig. 1 illustrates two parallel TS-LoRa frames for the first two SFs and a typical frame structure consisting of $n$ slots. We must note that TS-LoRa respects the EU radio duty cycle rules, so the nodes are allowed to transmit at 1% of the total time. The current implementation of TS-LoRa supports delay flexible applications, so additional slots can be added to support more

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[48x539]frame slot to perform transmissions. In this demo, a general
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[48x579]protocol for LoRa-based networks for applications that require
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[48x599]presents a testbed for TS-LoRa; a time-slotted and collision-free
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[48x157]than LoRaWAN for frequent packet transmission [1].
[48x169]to support Industrial Internet of Things (IIoT) applications.
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nodes at the expense of a higher delay. However, the code can be easily adapted to delay constrained applications [5]. In this case, the frame size is fixed as the delay requirements dictate, however, a limited number of nodes can be supported.

IV. ARCHITECTURE, DEMONSTRATION & INTERACTION

A. Architecture & Components

In this demo, TS-LoRa is implemented as a stand-alone protocol using Pycom Lopy4 nodes (https://pycom.io/) and the Micropython programming language (https://github.com/deltazita/ts-lora/).

The architecture consists of multiple gateways, a Raspberry Pi, and the end-nodes, as it is depicted in Fig. 2. One of the gateways is used to handle the join requests, while one or more gateways are used for the data collection and the transmission of the acknowledgements. For the sake of simplicity and in order to independently send acknowledgements per SF, current TS-LoRa implementation uses multiple 1-channel gateways — one for each SF. The implementation also includes a gateway for experiment initialisation and statistics collection once an experiment is finished. The nodes can send out information regarding the number of re-transmissions, the dropped packets, and the acknowledged packets.

In the present testbed, the Raspberry Pi plays the role of the network and application server, thus, it is only used to host the key generation mechanism during the registration. All the gateways have two network interfaces, the IEEE802.11n to communicate with the Raspberry Pi and the LoRa interface. The gateways and the Raspberry Pi are located close to each other and their communication is done over a secure channel. The system also supports a Firmware Upgrade Over The Air (FUOTA) mechanism using WiFi. FUOTA is very useful to run experiments with many nodes as it does not require an one-by-one firmware or code update.

B. Experiment flowchart

Fig. 3 presents the flow of the processes that a node follows once the user initiates a TS-LoRa experiment. An experiment is initiated by sending a special init packet to the Raspberry Pi TCP server. The init packet contains the number of packets that need to be transmitted by the nodes as well as information about the FUOTA server. The Raspberry Pi forwards this information to one of the gateways over WiFi which is then forwarded to the nodes over LoRa. For the needs of the experiment, the nodes must have their radio on and wait for an init packet. Once the init packet is received, the nodes can optionally communicate with the local WiFi network to perform a firmware update. The next step is the node registration. Registration requests are sent over SF12 while the Channel Activity Detection (CAD) mechanism of LoRa transceivers may be used to reduce the probability of collisions. TS-LoRa uses a similar to LoRaWAN OTAA mechanism (Over The Air Activation) where an application key (AppKey) and the device identifier (DevEUI) are used during the registration (see Fig. 4). For convenience, current TS-LoRa implementation uses node ids as well, however, the node ids are not involved in the registration mechanism and how the security keys are generated. Once the registration is successful, the node proceeds with the slot calculation which is extracted from the device address (DevAddr) given to the node from the network server during the registration. This is an autonomous slot generation mechanism which is part of the TS-LoRa registration [1]. A node can then receive the first sync packet which is broadcasted periodically by the data gateway(s). Once a node is synchronised with the gateway’s clock, it can compute the wake-up time for the next transmission as well as the wake-up time to receive the first SACK packet. This is a loop process which finishes once the maximum number of successfully delivered packets is reached. The experiment finishes when all the nodes send their statistics to the statistics collection gateway.

C. Demonstration & Interaction

The demo will provide insights of the system architecture including the gateways’ functionalities, the autonomous slot generation mechanism, the node registration, and the data collection process. The audience will have the opportunity to see in detail the processes described in the previous subsection and the packets exchanged in these processes using the node’s standard output, as it is depicted in Fig. 5. More specifically, the user can see when a new round (frame) started, the synchronisation packet, and how many packets were acknowledged and re-transmitted. The nodes and the gateways can additionally inform the user about the background processes.
The init packet is received (through the Init gateway)

FUOTA

Calculation of the slot length, waiting for the sync packet

Registration request

Response received?

No

Packet limit reached?

Yes

End of the experiment

Data transmission according to the slot no & SACK reception

Computation of the transmit and ack timings

The experiment is initiated by the user

Statistics transmission

Yes

Packet limit reached?

No

Registration request

Response received?

Yes

Calculation of the slot length, waiting for the sync packet

FUOTA

Registration request

Response received?

No

Packet limit reached?

Yes

End of the experiment

Data transmission according to the slot no & SACK reception

Computation of the transmit and ack timings

FUOTA

Registration request

Response received?

Yes

Calculation of the slot length, waiting for the sync packet

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Registration request

Response received?

Yes

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Fig. 3. The flowchart of processes of an end-node.

V. CONCLUSIONS

In this demo, a testbed for time-slotted LoRa communications was presented. TS-LoRa, a time-slotted communications protocol for LoRa-enabled devices, is implemented on the testbed. The required hardware as well as the flowchart of the processes were described. Indicative results from a set of 7 nodes were finally shown.

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